



## Assassin's Creed: Underworld

*Oliver Bowden , Andrew Holmes*

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En 1862, con Londres en plena Revolución Industrial, se está construyendo el primer tren subterráneo del mundo. Cuando un cadáver es descubierto en la excavación, saltará la chispa que desata el último capítulo mortal en la antigua y centenaria batalla entre Asesinos y Templarios.

En la más profunda clandestinidad, hay un asesino que esconde oscuros secretos y recibe la misión de acabar con el dominio templario en la capital de la nación.

Muy pronto la Hermandad lo conocerá como Henry Green, mentor de Jacob y Evie Frye. Pero, por ahora, él es simplemente El Fantasma.

## Assassin's Creed: Underworld Details

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Author : Oliver Bowden , Andrew Holmes

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## From Reader Review Assassin's Creed: Underworld for online ebook

### Ling says

3.5 stars rounded off to 4.

I enjoyed three quarters of the book which focused more as a prequel to the game. It was lovely that the author chose to focus on Henry, who remained enigmatic throughout Syndicate. To my dismay, however, the transition from Henry to the Frye twins brought about a major change of pace (although understandable given the circumstance of cramming everything into 400+ pages, I still ruminate on the possibilities) and my only major complaint is that more effort could have been put into the romantic subtext/ growth between Evie and Henry; I very much rathered the stale romance left out than forced in. All in all a decent book and definitely worth a read!

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### Emily G says

I enjoyed the first part of the book with Jayadeep becoming the Ghost and his relationship with Maggie. I wish that she had featured more, as she was an interesting character who had obviously survived a life full of experiences, good and bad.

The second part where the Ghost becomes Henry and meets the latest Assassins, Evie and Jacob Frye, children of Ethan, he loses his confidence in his amazing abilities, which is a shame. Mainly because if his father had listened to Ethan at the beginning, Henry would never have been disgraced. Also Henry does kill, just not in cold blood, not something to be ashamed of and doesn't make him an unworthy Assassin in my view.

I really liked Jacob and I wish he had featured more too. Evie makes amateur mistakes throughout, and you would think she would know better. But then I've never been fond of characters that are completely obsessed with something, to the point of being blinkered.

An entertaining tale overall, but not enough time spent on the characters that piqued my interest. 3 stars

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### Marjolein says

3.5 Stars

*Read all my reviews on <http://urlphantomhive.booklikes.com>*

When I first got this title my initial excitement was tempered by the fact I'd not before seen such a mess of an ARC. There were random numbers everywhere and broken lines. I contacted Netgalley and a little bit jokingly asked them if AC releases their ARCs like their games, half finished and full of glitches. It however turned out that it was not easy to solve this problem, but since I really wanted to read it at that time, and my Kobo was still having troubles, I decided to just go with it. And it turned out it wasn't so bad after all.

I haven't played the newest game yet, so I can't comment on how much the book follows the game. From what I understood though, the game mainly focusses on the Frye siblings, whereas Henry Green, or The Ghost plays a bigger role in the book. (This was one of the things I really noticed when I read my first AC novel, Renaissance, where literally every little task is translated into the book. Even the stupid get to know the controls ones like carrying crates, very excitement, much wow).

I couldn't resist Victorian England in combination with AC. I just couldn't. Even though reading AC books to me really feels like a guilty pleasure. (However less with this book, it felt more like a real story, possibly because I have not yet played the game). I found it highly enjoyable, even though the writing is not the best. The Ghost was an interesting character. I certainly plan to read the rest of the series as snackbooks.

Thanks to the publisher and Netgalley for providing me with a free copy of this book in exchange for an honest review!

12/6/15

In the end it would seem the ARCs are truly like the games. You play/read them anyway even though there are a lot of bugs in there. (Netgalley couldn't fix the problem, and in the end the numbers and other glitches didn't really impact my enjoyment of the book, luckily. Full review to come!

11/15/15

I wanted to read my eARC for Underworld, but in my copy the formatting is off. It would seem they release their ARCs like the games, half-finished and filled with glitches. ;)

Sent an email to Netgalley support, usually they help really fast.

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### **Wayne says**

OK so I love Assassins Creed. I've played the games, read all the books, am looking forward to the movie.

This book however was brilliant. It gave a backstory to the game that was so interesting and something knew to me.

The AC books have always been written as if they are in the same world as the games but from a different perspective, Oliver Bowden has written all the tie in books and has always done a brilliant job. This time however he has excelled himself. This book was outstanding.

The writing was fantastic ~ well written characters, good plots, amazing world building ~ it is all there.

The story line is sort of broken in two so even if you haven't played the game you got a summary of what happened. For me I loved the reminder about the story as it's been a while since I played it.

The author plays the AC games and you can tell. He is very faithful to what the AC games are all about.

If you've played the game it's a must read and for others I would highly recommend it as well.

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### **??? ?????? says**

3.5 stars

This book is the finale of the Oliver Bowden series, I still have two more books to go in this universe :)

So in this book we go to London during the great depression years and we are introduced to The Ghost ( aka Henry ) and the famous twins Jacob and Evie .. I loved those twins so much and they are such a good team, I liked this book and it had a certain charm to it, the ending was so adorable, I wish if we can get a book for Syndicate I think it will be epic :)

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### **Agnieszka "Aeth" J?drzejczyk says**

As weird as this sounds: 5 stars for the first 70%, 3 for the last 30%. This was a really engaging story that enriches both the character of Henry Green and the Assassin's Creed mythology, which was a real pleasure to read at that, but only up to the point when it turns into a quick and messy recap of the events from the game. I've played the game and I loved the game - and I loved that the book did not, at least at the beginning, try to become a summary of the game's events and instead attempted a different approach. I was truly invested in finding out how The Ghost became the man we know from "Syndicate" and I would have gladly cut out any mention of the Frye twins altogether. Because once The Ghost's story ends - abruptly and without any development, really - and suddenly the narrative voice shifts to Evie, Henry takes a back seat, giving off a feeling that the whole previous plot is hurriedly swept under the rug just so it can fit with the canon events from the game. Very uncool. Not only that, but the language I quite enjoyed throughout The Ghost's storyline changes so dramatically - from funny, insightful and captivating to dull, bland and unimaginative - that it almost feels like these two parts of the book were written by two different people. I wouldn't be surprised if they were. I enjoyed the 70% immensely, so it's real shame the book takes such a nosedive from there.

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### **Ahmad Sharabiani says**

Assassin's Creed: Underworld (Assassin's Creed, #8), Oliver Bowden

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### **Kati says**

If Evie isn't the most inept Assassin, she's very close. Her brother does all the work while she devotes all her time to looking for artifacts she never gets anyway, and she doesn't seem to care at all that in the meantime, people are suffering under the Templars' rule - she's all words, no do, but she scoffs at her brother who actually makes a mark, and accuses him of doing nothing but killing. Funny how throughout the book he's the only one who actually achieves something, all the others - George, Ethan, Evie and Henry - they just sit around and bemoan their dire situation. For real?

This was definitely a step back for Oliver Bowden as an author. Also, he needs a better editor, see the scene

in the vault at the end.

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### **Helene says**

Give me a medal, I finished this in 1 year and 2 months omg....

It was not that I didn't like the book subject, the happenings and stories.. It's just written in a way that just didn't capture me at all.

I am a huge Assassin's Creed fan and especially Syndicate which may be my favorite game of all time. It's so interesting to see the back story from some of the characters and because of that it makes a lot more sense the way they act in the game. It also just confirms that I want the imagination of the people who writes these stories and games. It's so impressive how every single story about so many people can connect and still make sense. I am so impressed.

If the way it was written had been more exciting and well... easier to capture the reader, it would have been 5 stars from this Assassin geek.

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### **????? ?????????? says**

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### **Carleen Hyatte says**

finished this and loved it 5 stars. Assassin creed books always pull me in and this was no exception.

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### **Connie says**

3/5 stars

*Assassin's Creed: Underworld* is the companion novel for Assassin's Creed: Syndicate, the latest (and my favourite) Assassin's Creed game.

I guess I'll start off with the big negative with this one that brought it down the two stars, and that's the editing. There is a big problem with repetitiveness- at one point an entire section was repeated, as well as small phrases being used within paragraphs of each other. There were a lot of grammar mistakes and some sentences were written as if they should be longer; the flow was just off, and it did inhibit my enjoyment of the novel quite a lot.

I did enjoy the action and fight sequences, and that area really captured the tone of the game. Sometimes it

seemed as if things weren't described enough, like one minute a character would be standing on a roof, and the next minute entering a hidden entrance without any solid description of how they'd got there. It was as if the author was relying on us in the second part (Evie's part) to be familiar with the game, which I am, but might cause problems for anyone who decides to read the book before they play the game.

I have to say, the characterisation was pretty on point, and I really enjoyed character and relationship developments. I enjoyed getting a deeper look into Henry and Ethan's backgrounds, as well as seeing how they became familiar with Abberline. The chapter where (spoiler alert, for anyone who hasn't read the book/played the game yet) (view spoiler)

In particular I enjoyed the written dynamic between Evie and Jacob. I feel that some authors struggle to write sibling relationships, especially twins, efficiently, capturing the closeness that comes with it but also the constant annoyance at your sibling, but Bowden really did capture what I loved so much about the twins' relationship in the game. I do wish the twins' part had been a bit more detailed, but the game is literally about them so I guess I can't really complain all that much. I also didn't really enjoy reading about the romance between Henry and Evie all that much; I prefer seeing it played out in the game than in writing, but I think that's more of a personal issue I have with a lot of romance sub-plots at the moment.

Overall an enjoyable book that did add to my knowledge of the characters, but I did have my problems with it and I don't think I'll pick up any more of the other books as I don't feel like it will help me understand what goes on in the other games that I'm unfamiliar with.

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### **Carly says**

Well, that was emotional.

As a huge fan of the Assassin's Creed and Victorian London, I HAD to buy this book. After finishing the game a month or so ago, I needed to fill the hole that it had left in my heart.

The book is essentially split into three halves, starting before the events of the game and focusing on the character of Henry Green (or Jayadeep Mir/The Ghost/Bharat Singh) and how he became an Assassin. It later focuses on the Frye twins and follows the story of the game exactly.

As much as I love the game, it took me a month to read this because it just didn't hold my attention. I really liked learning more about Henry, his background and how he came to London, however I found it quite tedious to read at times. The story definitely picked up around half-way through and then I fully got engrossed in it when it focused upon Evie, Jacob and the storyline of Syndicate.

My favourite part of the book was absolutely the ending. I love that we are shown the developing relationship between Henry and Evie, something that was suggested but slightly glossed over in the game.

All in all, I'm really glad I read this. I am obsessed with the Frye twins and the world of Victorian London, however I felt it was lacking in excitement in some areas. I give it 3.5 stars and I will definitely want to read the predeceasing novels in the series at some point.

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### **Ai Xiao says**

I read AC 2, 1, 3, 4, then 8. They're all written by Bowden, and I am disappointed to come to my own conclusion that he had either decided to inject some British flavour (of the no-flavour kind), or he has tired from writing so many AC novels. Where he used to write with such depth as to the environment, he no longer does. Subtle details to draw the reader into the cultural setting, quite none. Where he does attempt to elaborate something, it sounds just like that - an attempt.

Plot-wise, the bulk of it is about the history of the character who eventually goes by the name of Henry Green, the storekeeper - Assassin intel. I have trouble following the time length between events, so I had to size up the chronology in my mind only after completing the book. (AC 7 meanwhile quite literally spoon-fed readers to the chronology due to the personal journal format)

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### **Kasey says**

This book was difficult for me to rate because I liked the characters a lot and the story was interesting, but it was written poorly. There was very little detail, and this made it difficult to properly follow what was happening. There were a lot of gaps and jumps in detail and story, and a lot of it felt more like a summary from a bystander than a story about the people experiencing it.

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