



## Vermonia #1: Quest for the Silver Tiger

*YoYo*

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**The battle for Vermonia begins! Fabulous manga artwork highlights this graphic tale of four friends who hold the fate of three worlds in their hands.**

On a distant Blue Star, Mel, Jim, Naomi, and Doug — friends obsessed with their garage band — don't seem that different from any of the other twelve-year-old skateboarders at Union Middle School. But everything changes when Mel is kidnapped and imprisoned in a world called the Turtle Realm. As her friends rush to save her, guided by the magical squelp Satorin, they find a world terrorized by a conquering army, a land whose villagers' only hope is an ancient prophecy foretelling the arrival of four heroes. Will they be brave enough to release their true warrior spirits — and return the rightful queen to her throne?

## Vermonia #1: Quest for the Silver Tiger Details

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## **From Reader Review Vermonia #1: Quest for the Silver Tiger for online ebook**

### **Holly Letson says**

2.5\*

I wanted to love this, but I just didn't. It fell flat of my expectations, and I found myself losing attention at some times to where I even laid the book aside - causing it to take longer to read. I find I am doing the same with Vermonia #2. If it doesn't get better, I might drop this series.

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### **Shan(Littleirishbookcat) says**

This is one of the first mangas I've ever read and I have to say I really enjoyed it. I'm excited to read more about Naomi, Jim, Doug and Mel.

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### **Galion Public Library Teens says**

A.J. liked "all of it" and recommends it to "anyone."

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### **Chad says**

People know things for no reason. The characters don't really do things -- they just have things done to them. The plot keeps happening without meaningful justification. The path the main characters' quest must take were set up by people who made senseless decisions (from an in-character perspective) just because of the fact they had to make those decisions for this plot to exist. The pacing is indescribably bad. People accept things they're told without any thought or good reason to accept it just because they have to accept it for the plot to move forward. Everyone in this story is a stereotype or a juvenile power fantasy.

The art is actually pretty good at times, but it's inconsistent, and sometimes pretty half-assed. In fact, the art is actually more disappointing because of the fact it is obvious the art could have been better if the creators were more willing to throw away the occasional bad result and try again. The worst thing about the good art in it, though, is the fact it illustrates such an awful story.

It's best avoided in favor of something better written.

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### **Garrett Hatfield says**

Really good but you need to read all of the books.

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### **Nicola Mansfield says**

Many years ago two brothers fought against each other and Uro won ending Queen Frasinella's reign. She transformed four of her great warriors into animal spirits and sent them to the Turtle Kingdom where each was immediately tricked into imprisonment. Now many, many years later 4 children from earth are summoned as the counterparts to these animal spirits and it is up to them to save the Blue Star System. As the animal spirits are unleashed their powers will combine and become one with each child.

The story caught me up pretty quickly. Starting with a group of feisty skateboarding kids (two boys, two girls), the fantasy aspect starts quite quickly and they are whisked away to learn there prophetic future. The story has Native American influences; the planet they land on has a princess and warriors dressed in Native American garb, they are called the Potonawi. The camp is ruled by the Princess's grandmother who is a Magician of the 32nd line of heritage who can talk to many spirits and see both the past and the future. The story's tension begins right away as one of the four friends is kidnapped by Uro in a ploy to trap the others and the book ends on a cliffhanger as one of the bad guys, Sassella, a girl who everything she touches turns to stone comes upon our heroes leaving their fate unknown as we anxiously wait to read book 2. I also love the art. It is detailed, the fantasy creatures are unique and the manga style is for the most part realistic, there is only a small amount of the over-exaggerated expressions and all the boys look like boys. Just the way I like my manga!

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### **Sarai says**

On a distant Blue Star, Mel, Jim, Naomi, and Doug — friends obsessed with their garage band — don't seem that different from any of the other twelve-year-old skateboarders at Union Middle School. But everything changes when Mel is kidnapped and imprisoned in a world called the Turtle Realm. As her friends rush to save her, guided by the magical squelp Satorin, they find a world terrorized by a conquering army, a land whose villagers' only hope is an ancient prophecy foretelling the arrival of four heroes. Will they be brave enough to release their true warrior spirits — and return the rightful queen to her throne?

The action moves along pretty smoothly, artwork is decent, story is engaging enough.

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### **Lorien Rhys ~ Live for tomorrow says**

I was looking around the library for a new manga series that I could try and I came across this graphic novel. The artwork for one thing is amazing and the story, also terrific as well. You probably won't find a manga similar to this one because it seems to have a story all on it's own. The female characters didn't act like little girlies afraid to go anywhere but instead they took the situation for what it is. But one of them is missing in this weird world. I won't spoil anything for you guys but I really do think you should go ahead and read this.

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### **Sadie Forsythe says**

Reading this with my 6 year old. She loves the pictures, relates to the skaters, and is able to follow the storyline. I think the art is passable and the story simplistic, but it's still enjoyable.

edit: Just as I closed this out I glanced up at the cover and thought, 'who's that guy on the front?' There is no such character. There is a blond guy (Jim), a black hair girl (Naomi), a red headed girl (Mel), and what appeared to be an african american guy who is the spirit of the silver tiger (Doug). There is no brunet boy. I point this out because I think it's great that there is a minority in the book. It's even great that he got the first quest of the series, but was the publisher afraid to put him on the cover? Just food for thought.

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### **Akari Winter says**

I liked this book because it interested me and made me keep on reading on ,it has a cool storyline/plot and it is a graphic novel which is personally my favorite type of book.

The drawing style is really good because it shows emotions through the drawings and helps you understand the event thats happening better.I am reading the whole series which is a 6 book set and it is really enjoyable and reccomend it to people aged from 11-15.

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### **Heather Withington says**

A great story that I enjoyed - another quick read that I enjoyed. Loved the artwork throughout and can't wait to get onto the next one in the series

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### **Sarah Maddaford says**

I wouldn't hesitate to offer this to a middle school kid. There is virtually no language, very little innuendo and the violence is mostly towards demonic type creatures. Also, the fact that the tweens/teens in the story are skaters and rockers will appeal to that age range.

So far, this story looks like a pretty good portal fantasy. Four kids get pulled from our world into a world ravaged by war in order to save one of the kids and defeat the evil general. The art style is Japanese, which I generally prefer anyway. It is slightly unusual to have a minority depicted in Japanese works, but Doug is clearly not white (or maybe he's just a really tan guy, but I don't think so). It works fairly well since no issue is made about him being different from the other kids. I'm definitely going to pick up the next one because the cliff hanger ending was pretty well done.

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### **Katja says**

I like the setting and mythology and the art is easy on the eyes. It's a quick read too. I hope they give the four main characters a bit more personality in the following books because they don't differ from each other very

much, except Naomi is a kind of leader of the group.

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### **Hannah Brown says**

The first manga I have ever read, I found Vermonia interesting and, of course, different. In English (and, of course, many other languages) we read from left to right, but in manga, which comes from the Japanese culture, it is read right to left, starting from the back of the book, and took me a while to get used to. It's easy to get the hang of, though, despite being difficult to follow on occasions, where I wasn't sure which box was next.

Vermonia is a series of books in which the four main characters are from another world, which has been at war. Their queen have sent them to earth to be reborn, and, when we meet them during their teenage years, they are getting a call to arms to go and save the kingdom once more.

If Vermonia had been a book, I am not entirely sure if I would have read it, as the story seemed to be quite abrupt. However, I think I will read the other volumes, which tell the stories from the other teen's point of views.

One thing I really loved about the book was the head-over-heels love story of Jim and Princess Rainbow which made me 'aww' and coo at from when it was introduced.

I would give this three stars – it was a good read, but happened to fast, and the plot could, perhaps, be better explained. I wouldn't necessarily recommend this, as I know not everyone likes manga, but I think if you want to try something new, you might as well go for it.

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### **Crisanto Vergara says**

The book that I just read for the past 9 days is Fiction. The main characters of the story is 3 teenagers named Doug, Naomi, and Jim. Doug, Naomi, and Jim are great skaters until one day the mayor had Restricted A Area That Was Supposed to be a Skaters Park But instead of that, the Mayor Decided to restrict the area for nothing. Doug, Naomi, and Jim discovered a underground portal under the restricted area. The Characters went into the portal and discovered that they were in a another dimension of a distant universe. The Main characters were in charge of keeping a Mysterious Egg safe in order to make dimension they were in purified instead of corruption.

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