



JLA: Heaven's Ladder

Mark Waid , Bryan Hitch (Illustrator) , Paul Neary (Illustrator)

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The forces of the Justice League of America-including Batman, Superman, Wonder Woman and the Flash-face a threat beyond imagination in this all-new graphic novel. The entire planet Earth has been stolen by a race of aliens who collect worlds from throughout the universe. To free the Earth from the aliens' clutches, the Leaguers first must learn why a super-intelligent race would commit such heinous crimes. What the heroes discover embroils them in a mission to answer the profound mysteries that elude even the most super-advanced lifeforms in the universe.

JLA: Heaven's Ladder Details

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Author : Mark Waid , Bryan Hitch (Illustrator) , Paul Neary (Illustrator)

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Download and Read Free Online JLA: Heaven's Ladder Mark Waid , Bryan Hitch (Illustrator) , Paul Neary (Illustrator)

From Reader Review JLA: Heaven's Ladder for online ebook

Frank says

i had a hard time deciding if to give this a 3 or a 2 star, it has a confusing beginning but then it becomes a close look at the thoughts of all the superheros in the DC universe on what happens when you die and faith, which is extremely interesting. yet then the ending ends up becoming ridiculous and ends with a strange battle that is full of one liner shouting. this book had a hope of becoming a really great graphic novel but it falls apart in its rush to get there. Also the art is ok at parts but for the most part it is subpar art. It just isn't great. There are some moments of great comedy fromt the way characters are drawn but not in a good way.

Sean says

Wow! What amazing art. Everyone should flip through this if they get the chance. They shouldn't however read it. Mark Waid, who I really enjoy, writes a meaningless story in which he plays with the ideas of the afterlife in the DC Universe. However, everyone reading this knows there is nothing at stake if they can follow the complex and drivel filled plot. It seems like Waid just wanted to tell what certain heroes believe in, which doesn't have any effect on anything. Like I said, the art by Bryan Hitch is drop dead gorgeous especially on the oversized pages. So, a 5 for art and -1 for story averages out to a overall grade of 2. Sorry.

Marc's Comics says

Oversized book about an ancient race who is suddenly faced with mortality and steals tons of planets to get a shared idea of what exactly heaven is. Yes, they *steal* planets. They have some really really really big equipment, and Earth is nothing more than what we consider bacteria to be.

Of course, the JLA manages to get their attention and save the day. Nothing is really wrong here, but nothing really blew my mind either. It's sadly not very memorable. The art is fantastic, and the oversized nature of the book makes it even moreso, but you're not missing anything here.

Jay says

Very big and cool idea, but ended up being too wordy and boring. I got to a point where I just wanted it to end, which is never good.

Adam says

beautiful art, good enough comic book story. book is huge, like all 17inches one way (that's what she said)

Quentin Wallace says

This was a tabloid sized book, and as a rule I find these awkward and a little hard to handle so that was working against it from the start.

I will say the art is gorgeous. It was nice to see Bryan Hitch's art at a larger size where the detail can be better seen. However, I was very disappointed in the story. It dealt with a group of aliens attempting to create "Heaven", and as such they had planted sleepers all over the galaxy in order to gather information on what various cultures thought about the afterlife. They had some insurgents working against them however, and honestly the story got quite confusing.

Overall, it wasn't bad, but it was more the art than the story that made this one bearable. The theology just didn't seem to mix with the JLA to me. It was okay, but nothing special.

Dony Grayman says

Decimoquinto y último tomo del Coleccionable Clarín de la Liga de la Justicia. Además de la historia del título, incluye una corta de Wonder Woman.

John says

American comics are often restrained within the industries limits in terms of size and monthly grind. European Bande Dessine's are an improvement--as they are "Done when they are done" and have a higher level of art (sometimes painted!) work that makes for a more impressive coffee table experience.

Rarely does the American industry deviate from this--other than perhaps a few auteurs like Gary Panter's Jimbo story and Chris Ware's works. So--imagine my surprise when I come across this tabloid size comic. This came out before the misfire of "Wednesday Comics", and it's a size that truly lets Bryan Hitch's style shine. A phenomenal artist, whose art doesn't have the space to breathe.

Mark Waid writes a foible that adds to DC conception of the superhero afterlife (although my preferred method is hypertime).

Fugo Feedback says

Leído dentro del Integral Integral que sacó Planeta.

La premisa de Waid es muy buena: una raza de seres ancestrales (los primeros que aparecieron tras el big bang) que no sabe cómo reaccionar ante su inminente muerte, algo que jamás experimentaron. La puesta en escena de Hitch es dignísima: dibujando a los personajes (humanos o humanoides) es muy bueno, logra transmitirles bastante energía y movimiento cuando es necesario; y dibujando todo lo que sea planetas y

maquinolas gigantes es mejor todavía, todo majestuosidad e infinitud.

Y lo que hace que redondee para abajo un trabajo bastante bueno es, cómo no, el final: Si quisiera leer autoayuda me buscaría un libro del género, no un cómic de superhéroes.

Julie says

Bryan Hitch is one of my favorite artists, and I had a copy of this somewhere. Found it at HPB recently and repurchased it. Still holds up, and the writing if well done (and I love how the different characters are actually different - and I love the discussion of their different religious views). But Hitch's art really is what does it for me.

Gemma Collins says

To big a storyline and plot to be so short. Loved the artwork and bigger book

Steve says

An utterly bonkers premise with amazing artwork that can only be told in an oversized book.

Don't expect any kind of logic or adherence to any laws of physics in the story. In many ways it reminds me of the Dr Who episode where planets are kidnapped to power a huge doomsday machine (not sure which came first). And for those people who screamed, "oh come on" at the scene where the TARDIS tows the Earth through hyperspace - well sorry, but there's pretty much a scene like that every other page here.

Happily this isn't just about Superman or any of the more iconic heroes - all the league get their moment of glory and in fact, it's probably The Atom who ultimately saves the day. (Although Wonder Woman's Ride Of The Valkyries moment might be the scene of the book.)

It's a certifiably insane story by Mark Waid with each scene more exponentially over-the-top than the last. And Bryan Hitch (one of my favourite artists) brings the same level of imagination and detail he brought to The Ultimates.

If this were a film, it would be very very loud. Great, head-explody fun.

David McCracken says

Just pure shit.

Nuno Gil Franco says

Oh man, what a treat. It had been ages since I read this and found it while moving some boxes in my house. I remember that I had liked when way back when but I have to say that I did not remember what it was about and how great it really was. Hitch's art is stunning, as are the colors that DePuy's colors.

This doesn't have as much action as Morrison's JLA. It just has a bit more characterization than Morrison's (he decided that that part should be addressed in the heroes own books). But it has some great dialogues and an excelent view on theology and the various beliefs throughout Earth and the DC Universe.
