



Cross Game 5

Mitsuru Adachi, Lillian Olsen (Translator)

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Reads R to L (Japanese Style).

In the summer of his second year in high school, Ko and the Seishu baseball team must take on mighty Ryuou Gakuin and their genius slugger Keitaro Mishima. With everything on the line, will destiny find Seishu moving on to the next round? Later, new neighbors are setting up shop next to Kitamura Sports, and their daughter bears a striking resemblance to Wakaba...

Cross Game 5 Details

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Author : Mitsuru Adachi , Lillian Olsen (Translator)

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From Reader Review Cross Game 5 for online ebook

Sarah Hayes says

There are few manga releases I truly look forward to these days more than Adachi's Cross Game. It is straight-up beautiful, the most beautiful sports shonen manga I've yet to read so far. I could go on and on about how awesome it is, but instead I'll just concentrate on this one volume, in which Stuff Happens. So much Stuff Happens, you guys. This latest volume of Cross Game is so important because of that Stuff. And because Senda gets his own subplot! A-ah, okay, that was a joke. Senda who? Poor guy. Still, what an amazing, amazing book. Just when you think this series had run out of places to go, it goes there and it does so perfectly.

You can read the rest of my review at [Nagareboshi Reviews!](#)

Michael says

Viz Digital - Another terrific installment.

Laurianne Uy says

I got chills when Akane showed up. (I was wondering about that front cover...)

Child960801 says

The big baseball game finishes. A new girl moves into the neighbourhood and she looks exactly like Wakaba, causing lots of old feelings to surface again.

Estara says

I think this volume is as far as I got in scanlations - so I was able to appreciate the subtleties of the emotional plot more than the first time around: I sort of understood bits of the baseball game and the deft pacing made it clear even to me when the time for the crunch came, but those explanations we get via Aoba and Azuma's brother mostly went past me.

It just makes me think how much Seishu would be at a loss if they didn't have Ko, no matter how good Azuma is. What makes this volume - for me - is the introduction of Akane and her effect on the people who have known and loved Wakaba. I'm not sure if I should believe either Ko or Aoba with their "in my mind Wakaba is stuck in 5th grade" spiel.

Especially when Aoba advises Ko to have the yukata-clad ghost of Wakaba back safe and sound at her grave on the sixth anniversary of her death - the traditional date for the local summer festival.

Akane starts out as a bit of a blank slate but she already develops personality when talking to the drawing Momiji or giving Aoba a self made pillow full of ruffles in thanks for her help with a manipulative admirer.

Emotional developments are really set into motion now, because both Ko and Aoba's family are confronted with a Wakaba-look alike.

Douglas Cooteys says

The introduction of Akane, the spitting image of Wakaba, was handled nicely. I worried at first it would be a trite manga trope, but Adachi had his characters react in quite believable ways to the plot twist.
