



The Hollows (Hollowland Graphic Novel)

Amanda Hocking , Tony Lee , Steve Uy (Illustrations)

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Welcome to the world of Amanda Hocking's bestselling novel *Hollowland*, as never seen before! It's Day One as a new pandemic sweeps the globe, and all over the world people are turning into mindless zombies. But for five people -- siblings Remy and Max King, med student Blue Adams, rock star Lazlo Durante, and teenager Harlow Smith -- it's the start of a journey that they can never return from! Learn for the first time how the characters of *Hollowland* started their journeys as we go back to the very beginning of the story!

The Hollows (Hollowland Graphic Novel) Details

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ISBN : 9781606904718

Author : Amanda Hocking , Tony Lee , Steve Uy (Illustrations)

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From Reader Review The Hollows (Hollowland Graphic Novel) for online ebook

Simon says

Did not like at all. Which is odd, because I usually love all things zombie.

Albert Yates says

not a bad graphic novel, despite a few issues with the placement of some of the speech bubbles (that totally drove me crazy).

the author really did a good job of condensing the contents of the book into an easy to digest size. there didn't really appear to be any missing pieces of the story during the translation. I'd still recommend someone reading the book over this as everything is covered in greater detail.

Andrew Huey says

I got this as part of a Humble Bundle, some time ago. I'm not usually a big fan of post-apocalypse YA zombie stories, but I gave this a try. It's better than I expected. The first several chapters seemed rushed, like they were trying to get through a lot of material quickly. I guess that's a side-effect of it being an adaptation of a novel. The pacing in the later chapters was better.

I liked the art. Somewhat manga-influenced, but not in a bad way. The storytelling was well-done. Easy to follow, for the most part. Again, better than I expected.

If you like this kind of thing, you'll probably like this. And even if this isn't your usual cup of tea, you might enjoy it.

Cale says

I've never read the Hollows, so I didn't have any familiarity with these characters going in. But as it's a prequel, that worked out fine. This is an interesting prequel, gathering characters from disparate backgrounds over the first year or more of a zombie apocalypse. The characters are strong, and the events, while often familiar from other zombie books, still work together very well. There are some ideas that are tossed out (a hive mind for the zombies) that don't get resolved in the book, but I'm guessing they were kernels for the actual novel. Even so, the book works pretty well on its own. I'm curious to read more, but I got a complete story. The artwork is black and white, and not the fanciest, but it definitely gets the story across. For fans of the series, this is strongly recommended. For everyone else, it's not a bad introduction.

Rebecca says

I haven't read the Hocking series but I liked this graphic novel adaptation. It has not been popular in my library, however, although Hocking's books continue to appeal to fans. This book reminds me of the comic adaptation of Rot & Ruin as well as Higgins' Enemy series, very similar story - young love and perseverance despite escalating onslaught of zombies, which are evolving and developing a pack mentality and becoming harder to kill. I like the zombie-killing lion in this version of the zombie apocalypse - that's a fresh twist.

Pam says

The first half switches back and forth between character groups fast enough to give you whiplash, with no time for character development. They meet up halfway through and it gets much better, but the events are still pretty abrupt.

Demian Katz says

In my ongoing game of comic book Russian roulette (courtesy of Humble Bundle), this was my latest random selection. Some have been pretty good, but this was not one of the winners. It probably doesn't help that I'm pretty sure I don't fit the target demographic for this thing, but that's certainly not my only reason for disliking it.

The world really doesn't need another zombie comic, and I really didn't need to read one. But, as past reviews show, sometimes things can be surprisingly good, even within a tired subgenre, so I forced myself to keep reading until the end. If I had to describe this in a nutshell, it would be "Zombie Apocalypse, Jr." All of the zombie tropes and cliches are intact, and there's a fair amount of gore, but somehow it feels like it's meant for teenagers (which is probably because it is). The characters seem designed, not to create interesting stories or develop depth or engage the audience, but rather to allow fans to split into factions and argue over which one is the "best" (answer: none of them; they're all cardboard). There is an obligatory ham-handed romance. The book seems to be trying to keep things light even when it's dealing with dark themes, but the mix is not balanced well, with internal conflict generally represented by characters alternating gleeful zombie-killing one liners with "yuck, I don't like this."

The black and white artwork is vaguely manga-influenced, with a slightly inappropriate hint of cuteness behind all of the blood spatters and decapitations. While some of it was reasonably interesting to look at, the style further distanced me from the story and decreased my engagement.

I gather that the author of this story has become quite popular and successful. Based on what I've seen here, that popularity seems more likely to come from the existing resonances of well-established ideas being introduced to a new audience, rather than from anything new that's being brought to the table. Maybe that's okay, but I like to think that any work can be written to appeal on different levels to readers of different demographics... and this one does not seem to fit that category, at least for me.
